

Half Term	Units	Objectives.
A1	<p>Internet Safety P.M. 6.2</p> <p>Logging on Logging off. It will be Ks2 for shared work abcd1234. Or, name.name abcd1234 for independent work.</p>	<p>Identify benefits and risks of mobile devices broadcasting the location of the user/device, e.g. apps accessing location.</p> <p>Identify secure sites by looking for privacy seals of approval, e.g. https, padlock icon.</p> <p>Identify the benefits and risks of giving personal information and device access to different software.</p> <p>To review the meaning of a digital footprint and understand how and why people use their information and online presence to create a virtual image of themselves as a user.</p> <p>To have a clear idea of appropriate online behaviour and how this can protect themselves and others from possible online dangers, bullying and inappropriate behaviour.</p> <p>To begin to understand how information online can persist and give away details of those who share or modify it.</p> <p>To understand the importance of balancing game and screen time with other parts of their lives, e.g. explore the reasons why they may be tempted to spend more time playing games or find it difficult to stop playing and the effect this has on their health.</p> <p>To identify the positive and negative influences of technology on health and the environment</p>

A2	Text Adventures. Use laptop or tablet to write up English written work. Email to friends for assessment.	To use digital technology to improve and store written work. To practice and improve typing for a specific purpose. To use word processor to help with spelling, grammar and punctuation. To use word processor to insert, design. layout, references, mailings etc tabs to improve change work.
Sp1	Bloggng P.M 6.4 Create a class blog for sats feelings and thoughts	To identify the purpose of writing a blog. To identify the features of successful blog writing. To plan the theme and content for a blog. To understand how to write a blog. To consider the effect upon the audience of changing the visual properties of the blog. To understand the importance of regularly updating the content of a blog.
Sp2	Networking How did old people communicate?	To discover what the children know about the internet. To find out what a LAN and a WAN are. To find out how we access the internet in school. To research and find out about the age of the internet. To think about what the future might hold.
S1	Create a school quiz of the year. Social and academic. P.M 6.7	To reflect on what types of quizzes there are. To create a picture-based quiz for young children. To learn how to use the question types. To explore the grammar quizzes. To make a quiz to test your teachers or parents

S2	Coding Medley! Unit in which the children use their favourite coding platforms.	<p>To review good planning skills.</p> <p>To design programs using their choice of objects, attributing specific actions to each using their new programming knowledge.</p> <p>To use variables within a game to keep track of the properties of objects.</p> <p>To choose which software platform to use for their project.</p> <p>Could be incorporated into their end of year show.</p>
Notes.		